

Secure Face Recognition using CNN

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Abstract—Recognition technology is one of the methods to facilitate the modern gadgets and security equipments. Face recognition is additionally utilizing for keeping data of facial information of workers of any organization, residents of any nation to deal with violations in unreasonable occurrences. For making face recognition more dependable and quicker there are a few methods getting advanced each day. Quite possibly the most robust and quick face recognitions are based on CNN. This work planned dependent on the numerous convolution module-based CNN system with standardization and straight redressed unit for normalizing and improvement of highlights with mini batch. The SoftMax classifier characterizes the faces in fully connected layer of CNN. For preparing ORL face dataset. The average precision accomplished is 98% for ORL Datasets. The trial results showed that the proposed approach has improved the Face recognition execution with higher recognition precision.

Keywords - Face recognition, convolution neural network, SoftMax function, batch normalization, deep learning.

I. INTRODUCTION

After rapid advancement of artificial insight, Face recognition has indeed attracted attention because of its non-nosy nature and since it is main strategy for individual identification for human when it is compared with different kinds of biometric methods. Face recognition can also be easily checked without the subject individual's information in an uncontrolled climate.

As the historical backdrop of Face recognition is reviewed, it is seen that it has been addressed in many research papers for example [1],[3]. Traditional strategies based on shallow learning have been facing challenges like posture variation, facial camouflages, lighting of the scene, the intricacy of the image background, and changes in facial demeanor as in references [3],[4]. Shallow learning-based strategies just use from some basic features of images and rely upon artificial experience to extract sample features. Deep learning based techniques can extract more complicated face features [5]–[8]. Deep learning is making crucial advances in tackling issues that have confined the best attempts of the artificial knowledge local area for a long time. It has demonstrated to be superb at revealing complex designs in high-dimensional data and is along these lines applicable to bunches of domains of science, business and government. It addresses the issue of learning hierarchical representations with a solitary algorithm or a couple of algorithms and has mainly beaten records in image recognition, natural language preparing, semantic segmentation and many other

real world scenarios [9]–[11]. There are distinctive deep learning approaches like Convolution Neural Network (CNN), Stacked Autoencoder [36], and Deep Belief Network (DBN) [12], [13]. CNN is for the most part utilized algorithm in image and Face recognition. CNN is a sort of artificial neural organizations that utilizes convolution system to extract the features from the info data to increase the quantity of features. CNN was first and foremost proposed by LeCun and was initially applied in handwriting recognition [14]. His organization was the inception of a significant part of the new architectures, and a genuine inspiration for many researchers in the field.

The rest of this work is organized as follows. In segment 2, CNN architecture is presented. In segment 3, the proposed algorithm is examined. In area 4, the face database utilized in this paper is introduced. The experimental outcomes are given in area 5. Finally, we examine ends in segment 6.

II. PROPOSED CNN SYSTEM MODEL

CNN is usually having maximal usage in the designing of computer vision related applications e.g., image processing. In various recognition applications convolution operation is used with filter to extract out the features of information image (here face). In other words, CNNs are a category of Neural Networks that have demonstrated powerful in areas, for example, image recognition and classification. CNNs are a sort of feed-forward neural organizations made up of many layers. CNNs comprise of channels or bits or neurons that have learnable loads or parameters and biases. Each channel takes a few information sources, performs convolution and optionally follows it with a non-linearity [16]. A typical CNN architecture can be viewed as demonstrated in Fig. 2.1. The construction of CNN contains different mathematical operations like convolution, batch normalization, pooling, Rectified Linear Unit (ReLU), SoftMax and fully connected.

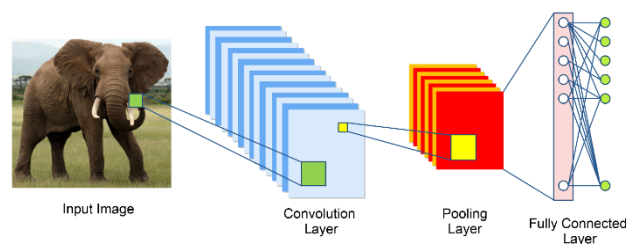


Fig. 2.1 A traditional Convolutional Neural Networks design

A. Convolution Operation:

The convolution operation is basically used to calculate the correlation between the kernel weights and the image pixels (or previous layer output). It is an element-wise multiplication operation followed by summation between the kernel feature map and the input, as shown in the equation below.

This is an important property of CNNs as it reduces the number of parameters. It is performed as a matrix operation rather than an individual element-wise multiplication and summation in practice in almost all widely used deep learning libraries.

B. Batch Normalization Operation:

Batch normalization is a data normalization method that helps to improve the performance and speed of training process in deep learning systems e.g., CNN.

C. Pooling Operation:

The pooling operation down samples the large image with replacing sub regions (e.g. 2x2 matrix) with a single value. This value can be an average of all the elements of region or maximum value. Pooling layer decreases the dimensionality of each activation map however keeps on having the main information.

The information images are partitioned into a bunch of non-overlapping rectangles. Each area is down-sampled by a non-linear operation like average or maximum. This layer achieves better generalization, faster intermingling, strong to translation and mutilation and is usually placed between convolution layers.

D. ReLU Operation:

ReLU is a non-linear operation and incorporates units utilizing the rectifier. It is a component as a technique that means it is applied per pixel and reconstitutes all negative values in the feature map by nothing.

E. Fully Connected Layer:

Fully Connected Layer (FCL) term alludes to that each channel in the past layer is connected to each channel in the following layer. The goal of utilizing the FCL is to utilize these features for classifying the info image into various classes based on the training dataset. FCL is regarded as the final pooling layer taking care of the features to a classifier that utilizes Softmax activation work.

F. Soft Max Operation:

The softmax function is a function that turns a vector of K real values into a vector of K real values that sum to 1. The input values can be positive, negative, zero, or greater than one, but the softmax transforms them into values between 0 and 1, so that they can be interpreted as probabilities. If one of the inputs is small or negative,

the softmax turns it into a small probability, and if an input is large, then it turns it into a large probability, but it will always remain between 0 and 1.

III. PROPOSED METHODOLOGY

The main commitment of this research work is to obtain an efficient recognition algorithm with high accuracy. The general design of Face recognition procedure in this work is made up of three stages. It starts with pre-preparing stage: loading face dataset, shuffling and splitting of dataset for training and validation, proceeds with machine learning using extraction of facial features with 'sgdm' optimization algorithm, and afterward extracted features set is classified for recognition accuracy testing of trained network. In our framework, Softmax Classifier is to realize final stage that is classification on the basis of the facial features extracted from CNN.

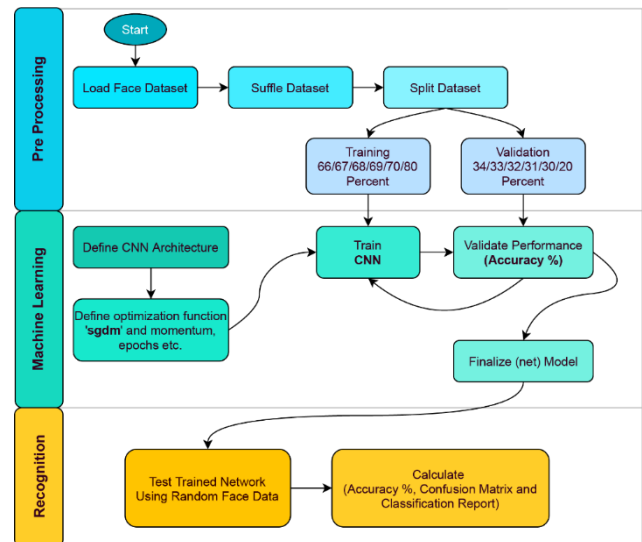


Figure 3.1 Stages of proposed MM-CNN face recognition system

Stage 1: Pre-Processing

This stage is involving the operation which covers the steps to load the input dataset of faces (e.g. ORL). Load these datasets into simulation environment for further operation followed by shuffling of face samples. After that dataset is partitioned into training and validation parts which is 66% to 80% used for training and 34% to 20% for validation respectively.

Stage 2: Machine Learning

The machine learning stage constitutes the four parts, defining of CNN architecture, defining optimization function, training of network, validation of network as shown in Figure 3.1. This stage is extract features and train neural network using defined percentage of face dataset. The layered architecture of CNN is shown in figure 3.3 for ORL Datasets respectively, with the entire detailed feature

map, filter size (kernel) along with number of filters of each convolution module.

There are 4 convolution modules for ORL face dataset. Every module has following layers:

A. 2D Convolution Layer

The face images are given as input to this stage and 2D convolution is performed with 3×3 filter (kernel) size on the image to get the 16 convoluted features or feature maps of the input face image. The output of this layer is shown in below Figure. Similarly, 32, 64, and 128 convoluted features (feature maps) will be extracted from 2nd, 3rd, and 4th convolution layers respectively.

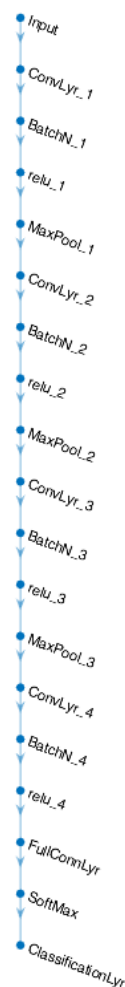


Figure 3.2 Proposed MM-CNN Layer Graph used for ORL Dataset

B. Batch Normalization Layer

Batch normalization performs for normalization of data received from the convolution layer i.e., feature maps. This layer refines the features as per batch size defined. As a result, we'll get the different set of normalized features.

C. ReLU Layer

Rectified Linear Unit or ReLU layer is responsible for getting truncated features after normalization and used for speed up the training process of deep learning.

D. Max Pooling Layer

In deep learning environment to reduce the sample sizes (here face features) pooling layer is implemented. Here max pooling is performed which means maximum values of sub regions is considered to down sample the features. Pooling layer is only a bridge between two convolution modules. This can't be used to connect the output or fully connected layer.

Stage 3: Recognition

Previous stage has done all the learning process from the given face dataset from ORL faces. After learning (extraction of face features) the neurons are trained and classified into classes using another three layers. These layers are fully connected layer, soft max layer and classification layer. The working of layers is explained below.

A. Fully Connected Layer

After getting output of final convolution module (here output of relu_5 layer) will be reshaped into single column and operate with the weight matrix and bias vector to get the specified number of classes (here 28 person).

B. Softmax Layer

It is last activation function in the deep learning network which is used for multiclass logistic regression. In other words, used for network normalization to get the probability distribution of network output. This helps to predict the class of input or help to classify the input.

C. Classification Layer

This layer shows the weighted classification i.e., after calculation of cross entropy loss gives the definite class of the input.

Here CNN is formed using different modules; these are the combination of convolution layer, batch normalization layer, relu layer and pooling layer. The input face information is travel from input layer to classification through these modules.

For ORL face dataset kernel size is kept 3×3 and 8, 16, 32 and 64 feature maps are generated in four modules. These modules designed with increasing order of feature maps. The increasing number of feature maps are helpful to extract out the features out of feature extracted from previous stage. By this approach important features are filtered out. These refined features are then normalized using fully connected and SoftMax layer to get weighted probability of features ranges between 0 and 1.

This weighted vector is lead to decide the final class(person) of the face.

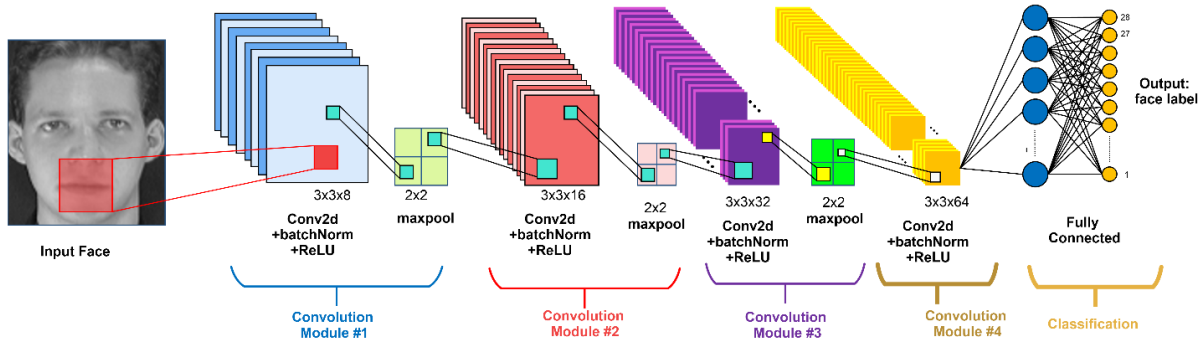


Figure 3.3 CNN Layered Architecture for ORL Dataset

IV. EXPERIMENTAL RESULT ANALYSIS

The proposed algorithm for face recognition developed in this work has been tested on ORL face datasets. For experiment the ORL face datasets has 280 face images of 28 persons having 10 images of each class.



Figure 4.1 Faces samples in ORL dataset of 28 different persons

For experimental evaluation different training percentage has been taken to get the best performance of the recognition system. The benchmarks are shown in terms of Accuracy (%), Mean, and Standard Deviation.

$$SD = \sqrt{\frac{\sum |x - \mu|}{N}}$$

where Σ = sum of, μ = dataset mean value, $x = a$ value in the dataset, and N = number of datapoints in

the population. Regarding the average value, the following mathematical formula was used for the arithmetic mean:

$$M = \frac{1}{n} \sum_{i=1}^n x_i$$

M = Arithmetic mean

n = Number of terms averaged

x_i = Value of each item in the averaged numbers

Accuracy (A) is calculated using following formula:

$$A = \frac{1}{k} \sum S_m$$

Where k = number of test samples, S_m = correctly classified samples.

Table 4.1: Comparison of The Accuracy Performance under Different % of Training Dataset (ORL Dataset)

Method	Percentage of the training dataset					
	66%	67%	68%	69%	70%	80%
DCN [18]	89.8	88.4	87.3	89.2	87.5	89.8
Two branches of CNN [19]	91.6	90.4	91.6	92.7	90.4	92.7
LLRLCR [20]	89.5	90.5	88.5	90.5	91.4	91.4
ESPCN+CNN [1]	92.5	91.6	93.5	91.5	92.1	93.5
Proposed	94.05	94.05	96.43	94.05	95.24	94.64

Table 4.2: Mean and Standard Deviations of All Methods (ORL Dataset)

Method	Mean	Standard Deviations
DCN [18]	88.44	1.07
Two branches of CNN [19]	91.34	0.97
LLRLCR [20]	90.08	1.11
ESPCN + CNN [1]	92.24	0.81
Proposed	94.74	0.56

The ORL face dataset is separated into two parts 66% and 34%. 66% of faces data samples used for training CNN

and 34% faces are used for validation of trained network for checking and increasing accuracy. Subsequently this step is repeated for different training percentage and validation parts. After training and validation achieved accuracy results for different training percentage is shown in Table 4.1. Average accuracy and standard deviation are shown in Table 4.2.

V. CONCLUSION

This research work of face recognition is developed using convolutional neural network, having several hidden layers constituted in 4 modules for ORL dataset for small number of face samples. This scheme utilizes the mini batch operation along with batch normalization and linear rectified unit and pooling operation in each of the module to achieve higher accuracy level as seen in the simulation outcomes. The accuracy level achieved for ORL face dataset average accuracy is 97.74% considering 66% to 80% training sets. These results clearly show the better accuracy than the benchmark method shown in experimental results.

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